



M24 and M26 (63-024-000 and 63-026-000)

Spirit based masking fluid and Water based resist

information leaflet

M24 - Spirit based masking fluid M26 - Water based resist

These are used to mask fired pigments to protect them from being covered with luster or if you are sponging a large area in your design.

In general when you work with a water-based medium you use a spirit-based resist to avoid them softening each other and spreading. If you work with oil-based mediums or lustres you would use the M26 for the same reason so they won't inter-react.

Make sure your work is clean before appling the M24 or M26.



If you are working with lustre, you could apply a very thin layer of turpentine before applying the M26. This makes the M26 easier to remove after applying the lustres. Let the turpentine dry naturally, or "blow-dry" before applying the M26.

Mask out the areas you want to protect against the lustre and with a brush and the M26 resist. Let the M26 dry or blow dry.

You can use soap and water to clean your brush. Wear gloves to avoid getting your fingers stained with the red dye.

You can dilute your M26 with a little water and mix thoroughly if it has thickened a little.

With the M24, as it is already oil-based, you do not have to apply an extra layer of turpentine. The method is the same as above, only clean your brush with turpentine instead of water.



We covered an area with M26 as shown. Now we apply the lustre on the left side.



After applying the lustre, allow to dry. Avoid blow-drying as this could cause dust particles to settle on your lustre.



When the lustre is dry, remove the resist with tweezers. Now you can fire your artwork.

Note: If you paint with water-based mediums and you **fire** your artwork before you apply the lustre, you can use the M26 without inter-reaction.